ELIZABETH M. DALEY DEAN USC SCHOOL OF CINEMATIC ARTS

Elizabeth M. Daley was appointed Dean of the USC School of Cinematic Arts in 1991. She is the inaugural holder of the Steven J. Ross/Time Warner Dean's Chair. Under Daley's leadership, SCA has added three new divisions: Animation and Digital Arts, Interactive Media and Games, and Media Arts + Practice; established the Entertainment Technology Center, a think tank focused on the impact of new technologies; built the Robert Zemeckis Center for Digital Arts; and established 31 endowed faculty positions.

Daley has strengthened the School's international profile by expanding its academic programs, including the addition of cutting-edge research labs; overseeing the construction of a new, state-of-the-art campus; and strengthening collaborations with industry partners both domestically and globally, across the spectrum of visual media, including film, television, video games, interactive and emerging media. The School currently has research partnerships focused on virtual reality and immersive technologies, mobile and location-based entertainment, world building, virtual production, interactive architecture, and other emerging areas. Daley has also established successful consulting initiatives in Japan, India, Turkey, China, Malaysia, and Saudi Arabia.

Before coming to USC, she served as director of the film and television subsidiary of the Mark Taper Forum, and prior to that was a producer for MGM/Television. She serves on the boards of Avid Technology, the Benton Foundation, and the World Economic Forum's Global Agenda Council on Media, Entertainment and Information. Daley earned a Ph.D. from the University of Wisconsin and M.A. and B.A. degrees from Tulane University and Newcomb College. She is the recipient of an honorary doctorate degree from Hong Kong Baptist University.